

PETRA POPESCU

STORYBOARD ARTIST

Contact



Leipzig, Germany



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Hello, my name is **PETRA**

I am a german storyboard artist with a passion for crime podcasts, comic festivals and the Wild West.

I studied Graphic Design and worked in animation ever since I graduated in 2012. Storytelling is really where my heart is and my education in design helps me to make my scenes well structured and provident, with a keen eye for composition.

I am self-motivated and I like learning new things, surrounded by creative people. I look forward to hearing from you!



Education

COMMUNICATION DESIGN, 2005 - 2012

UNIVERSITY OF ART Braunschweig

Focus areas: 2D animation, illustration and editing
Diploma in Design

WORKSHOP 2021 12-week Masterclass on Feature Animation Storyboarding with Matt Jones

WORKSHOP 2023 12-week Course Storyboarding for Feature Animation with Rej Bourdages

Languages

German, English, Romanian
basic French

Software

Toon Boom Storyboard Pro
Photoshop After Effects

Interests

Volleyball Gardening
Comics Fanart
Self Publishing
Festivals

Experience

FEATURE STORYBOARD ARTIST, April 2023 - July 2023

TRAUMHAUS STUDIOS Erfurt

First pass on „Adam“, a 2D/3D animated Adult Feature

STORYBOARD ARTIST, August 2022 - April 2023

JELLYFISH London

„Wereworld“ 3D Fantasy Adventure Show for Netflix

FEATURE STORYBOARD ARTIST, May 2022 - August 2022

SLUGGERFILM Malmö

„Bamse and the Wolds smallest Adventure“ 2D feature film

FEATURE STORYBOARD ARTIST, August 2021 - April 2022

GRINGO FILMS Cologne & FABRIQUE D'IMAGES

back at storyboarding for „Stitchhead“, now for Netflix

STORYBOARD ARTIST, May 2021 - August 2021

BROWN BAG FILMS Dublin

3D Musical show for Netflix

STORYBOARD ARTIST, March 2021 - April 2021

WILD BRAIN Vancouver

„Strawberry Shortcake“ 2D comedy shorts

FEATURE STORYBOARD ARTIST, June 2020 - February 2021

GRINGO FILMS Cologne & FABRIQUE D'IMAGES

„Stitchhead“ 3D feature film

STORYBOARD ARTIST *November 2019 - June 2020*

DEEPSILVER FISHLABS Hamburg for **KOCH MEDIA**
„CHORVS“ Cinematics for Sci-Fi Console Title

STORYBOARD ARTIST *May 2018 - August 2019*

BOULDER MEDIA Dublin for **HASBRO STUDIOS**
„Rescue Bots Academy“ Season 1&2, 52 x 11min, pre-school tv-show

STORYBOARD ARTIST, *January 2018 - March 2018*

MOTIONWORKS Halle (Saale)
„Der Bronzene Himmel“ interactive App about the Nebra Sky Disk

FEATURE STORYBOARD ARTIST, *July 2017 - November 2017*

MOTIONWORKS Halle (Saale) for **EAGLE EYE** Ludwigsburg
„Latte and the Magic Waterstone“ 3D feature film

STORYBOARD ARTIST, *October 2016 - January 2018*

MOTIONWORKS Halle (Saale)
„The travels of young Marco Polo“ season 2, 26 x 25min,
2D animated TV-show

FEATURE STORYBOARD ARTIST, *April 2016 - September 2016*

MOTIONWORKS Halle (Saale) for **CALIGARI FILM** Munich
„Capt'n Sharky“ 3D feature film

STORYBOARD ARTIST, *December 2015 - April 2016*

MOTIONWORKS Halle (Saale) for **WUNDERWERK** Hamburg
„Tilda Appleseed“, 26 x 7min, 2D pre-school TV-show

STORYBOARD and **COMIC ARTIST**, *May 2015 - December 2015*

MOTIONWORKS Halle (Saale)
„Fußball HELDEN Comic“, 26 x 7min, Liveaction & Motion Comic

STORYBOARD ARTIST, *July 2014 - February 2015*

CALIGARI FILM München
„Little dragon Coconut“, 52 x 11min, 3D animated TV-show

ASSISTANT DIRECTOR, STORYBOARD REVISIONIST, *June 2013 - June 2014*

TRAFFIX ENTERTAINMENT Stuttgart
„Little dragon Coconut“, 3D stereoscopic feature film

JUNIOR DESIGNER, STORYBOARD REVISIONIST, *April 2012 - May 2013*

MOTIONWORKS Halle (Saale)
„The travels of young Marco Polo“, 26 x 25min, 2D animated TV-show

THANK YOU for your time
and consideration!