

# PETRA POPESCU

STORYBOARD ARTIST

## Contact



Leipzig, Germany



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instagram.com/petrapopescu

Hello, my name is **PETRA**

I am a storyboard artist and supervisor with a passion for crime podcasts, comic festivals and the Wild West.

I studied Graphic Design and worked in animation ever since I graduated in 2012. As a storyboard artist I have strong storytelling skills with a keen eye for composition, excelling in character-driven moments and maintaining clarity in complex action sequences.

I am self-motivated and I like learning new things, surrounded by creative people. I look forward to hearing from you!



## Education

COMMUNICATION DESIGN, 2005 - 2012

UNIVERSITY OF ART Braunschweig

Focus areas: 2D animation, illustration and editing  
Diploma in Design

WORKSHOP 2021 12-week Masterclass on Feature Animation Storyboarding with Sony Artist Matt Jones

WORKSHOP 2023 12-week Masterclass Storyboarding for Feature Animation with Pixar Artist Rej Bourdages

## Languages

German, English, Romanian  
basic French

## Software & Style

2D and 3D, cinematic, emotional, action & comedy

Toon Boom Storyboard Pro  
Photoshop  
Clip Studio Pro  
Blender  
Shotgrid, Syncsketch

## Experience

**LAYOUT SUPERVISOR**, September 2024 - December 2024

ARX ANIMA Leipzig

Supervising the Layout Process for the Feature Film „Monstrous Mia“

**FEATURE STORYBOARD ARTIST**, July 2024 - August 2024

SLUGGERFILM Malmö

Helping out on the new Bamse 2D feature film

**STORYBOARD SUPERVISOR**, January 2024 - July 2024

ARX ANIMA Leipzig

Supervising the Storyboard Process for the Feature Film „Monstrous Mia“

**STORYBOARD ARTIST**, November 2023 - December 2023

BLINK INDUSTRIES London

Jumping in to do one episode for an exciting new comedy mystery show, mixed media, 25 x 22min

**FEATURE STORYBOARD ARTIST**, April 2023 - July 2023

TRAUMHAUS STUDIOS Erfurt

First pass on „Adam“, a 2D/3D animated Adult Feature

**STORYBOARD ARTIST**, August 2022 - April 2023

JELLYFISH London

„Wereworld“ Fantasy Adventure Show for Netflix, 3D, 16 x 25 min

**FEATURE STORYBOARD ARTIST**, May 2022 - August 2022

SLUGGERFILM Malmö

„Bamse and the Worlds smallest Adventure“, 2D feature film

**FEATURE STORYBOARD ARTIST**, August 2021 - April 2022

**GRINGO FILMS** Cologne & **FABRIQUE D'IMAGES**

back at storyboarding for „Stitchhead“, now for Netflix

**STORYBOARD ARTIST**, May 2021 - August 2021

**BROWN BAG FILMS** Dublin

„Dee & Friends in OZ“, 3D Musical show for Netflix, 16 x 25min

**STORYBOARD ARTIST**, March 2021 - April 2021

**WILD BRAIN** Vancouver

„Strawberry Shortcake“ 2D comedy shorts

**FEATURE STORYBOARD ARTIST**, June 2020 - February 2021

**GRINGO FILMS** Cologne & **FABRIQUE D'IMAGES**

„Stitchhead“ 3D feature film

**STORYBOARD ARTIST** November 2019 - June 2020

**DEEPSILVER FISHLABS** Hamburg for **KOCH MEDIA**

„CHORVS“ Cinematics for Sci-Fi Console Title

**STORYBOARD ARTIST** May 2018 - August 2019

**BOULDER MEDIA** Dublin for **HASBRO STUDIOS**

„Rescue Bots Academy“ Season 1&2, 2D pre-school show, 52 x 11min

**STORYBOARD ARTIST**, May 2015 - March 2018

**MOTIONWORKS** Halle (Saale)

„Fußball HELDEN Comic“, Liveaction & Motion Comic, 26 x 7min

„Tilda Appleseed“, 2D pre-school show, 26 x 7min

„Capt'n Sharky“ 3D feature film

„The travels of young Marco Polo“ season 2, 2D, 26 x 25min

„Latte and the Magic Waterstone“ 3D feature film

„Der Bronzene Himmel“ interactive App about the Nebra Sky Disk

**STORYBOARD ARTIST**, July 2014 - February 2015

**CALIGARI FILM** München

„Little dragon Coconut“, 3D animated TV-show, 52 x 11min

**ASSISTANT DIRECTOR, STORYBOARD REVISIONIST**, June 2013 - June 2014

**TRAFFIX ENTERTAINMENT** Stuttgart

„Little dragon Coconut“, 3D stereoscopic feature film

**JUNIOR DESIGNER, STORYBOARD REVISIONIST**, April 2012 - May 2013

**MOTIONWORKS** Halle (Saale)

„The travels of young Marco Polo“, 2D TV-show, 26 x 25min

**THANK YOU** for your time  
and consideration!